

TOYS THAT TEACH New Mexico – State Event

Toys That Teach, an individual event, recognizes members for their ability to design, build, and demonstrate an original homemade toy which provides learning and play for either an individual child or a small group of children. The toy is to be constructed of common, everyday household items, meet safety guidelines, and be easy to carry and use.

EVENT LEVELS

■ Level 1: through grade 8 ■ Level 2: grades 9–10 ■ Level 3: grades 11–12 ■ Level 4: Post-Secondary

ELIGIBILITY

- 1. Participation is open to any state and nationally affiliated FCCLA chapter member.
- 2. An event level is determined by the participants' grade in school prior to the State Leadership Conference.
- 3. Participants must be registered to attend the State Leadership Conference.
- 4. Each district may submit the three top entries per category level as determined at the district/regionalcompetition.

PROCEDURES AND TIME REQUIREMENTS

- 1. Participants must attend an event orientation session where they will be given a brief overview of the event.
- 2. Participants may not bring reference materials for use in the holding room. Participants are allowed to bring note cards, the completed project, and demonstration supplies (if required).
- 3. At the designated participation time, the participant will give two (2) completed copies of the Toy Design Worksheet to evaluators for use during the oral presentation. The copies will not be returned.
- 4. Participants will have up to 5 minutes to set up their toy demonstration, if needed. Oral presentations may be up to 5 minutes in length. A 1-minute warning will be given at 4 minutes. Participants will be asked to stop at 5 minutes.
- 5. Participants may use note cards. Items required for demonstration of the toy are permitted.
- 6. Evaluators will score and write comments for each entry for approximately 5 minutes. The decision of the evaluators is final.
- 7. Total time required for participation in this event is approximately 15 minutes including set up, presentation, and evaluator scoring.

GENERAL INFORMATION

- 1. A table will be provided. Participant must bring any necessary supplies for demonstration of project. Wall space and electrical access will not be provided.
- 2. Spectators are not allowed.
- 3. Participants are not allowed to discuss the event with other participants. Doing so will result in disqualification.
- 4. Presentations may not be recorded or photographed during competition, except by the official FCCLA photographer.
- 5. Participants should follow the approved conference dress code for participation in this event.

TOYS THAT TEACH Specifications

Toy Design

Each participant will design and construct an original toy for a child that meets the developmental and educational needs of a specific age group. Safety should be a primary concern in the planning and construction of the toy. Two (2) copies of the completed Toy Design Worksheet will be given to the evaluators prior to the start of the oral presentation.

Name of Toy	Choose a creative name for the original toy.
Age Group	Design and construct an original toy to meet the developmental needs of one of the following age groups: Birth–12 months; 12 months–24 months; 2–4 years; or 5–7 years.
Category of Play	Select applicable category of play such as: quiet play, active play, cooperative play, manipulative play, make-believe play, creative play, and learning play.
Design and Construction	Construct a toy using common, everyday items. Items may include, but are not limited to: paper goods, containers, household objects, sewing and craft items, and wood. Toy is creative, stimulates play, visually appealing, and well-made.
Safety, Sanitation and Storage	Design and construct the toy to meet safety and sanitation needs for the selected age group.

Oral Presentation

The oral presentation may be up to five (5) minutes in length and is delivered to the evaluators. The oral presentation should explain the specifics of the project. The toy should be demonstrated during the presentation. Only items required for use in demonstrating the toy are permitted.

Organization/Delivery	Deliver oral presentation in an organized, sequential manner; concisely and thoroughly summarize project.
Knowledge of Child Development	Show evidence of child development knowledge and skills by explaining how the toy addresses the developmental and educational needs of the selected age group.
Safety, Sanitation and Storage	Describe safety and sanitation considerations for the selected age group and how this has been addressed in the toy design. Explain how the toy should be maintained, cleaned, and stored.
Appeal for Children/Adults	Explain why the toy would appeal to children of the selected age group, and to adults who may recreate or purchase this toy for a child.
Toy Demonstration	Demonstrate use of the toy, pointing out any unique aspects of design, safety, or adaptive uses for special needs children, if applicable.
Voice	Speak with appropriate force, pitch, and articulation.
Body Language/ Clothing Choice	Use appropriate body language including gestures, posture, and mannerisms. Wear clothing that meets the conference dress code.
Grammar/Word Usage/ Pronunciation	Use proper grammar, word usage, and pronunciation.
Responses to Evaluators' Questions	Provide clear and concise answers to evaluators' questions regarding the project. Questions are asked after the presentation.



TOYS THAT TEACH

Toy Design Worksheet

apter		State	Level
ing two (2) copies of this com	pleted worksheet to give to the evalu	nators prior to your o	oral presentation.
Name of Toy	Child Age Group		Category of Play
Developmental and Educational	Needs: How does this toy meet the deve		onal needs of the selected age group?
Appeal: Describe how this toy wi	ll appeal to children of selected age gro	up, and to adults who	may recreate or purchase this toy for a child.
Supplies: List the common, every	day items used to create the toy.		
Safety: What safety concerns did yo	u address in design and construction?	Suggested Storag	ge and Care:
Safety: What safety concerns did yo	u address in design and construction?	Suggested Storag	ge and Care:

Additional Resources

- FCCLA national website (<u>www.fcclainc.org</u>)
- Library
- Magazines
- Newspapers
- Books
- State Advisor
- Chapter Advisor
- School Personnel
- Other Youth Groups
- School Counselor
- Professionals in Subject Area
- Peers
- Family

The Career Clusters are being used with permission of the States' Career Clusters Initiative, <u>www.careerclusters.org</u> PowerPoint and Microsoft Word are trademarks of the Microsoft group of companies.

Adobe PDF is a trademark of Adobe Systems Incorporated in the United States and/or other countries.



TOYS THAT TEACH New Mexico – State Event

Name:		District:				
Chapter:						
Level: (Circle one)	Level 1	Level 2	Level 3	3]	Level 4	
Directions:						
1. Make sure all the inforcrosstheir name(s) off and return with other f	. If a team does not forms. Do NOT cha	show, plea ange team o	se write "No Sł r group number	now" across the	he top	
2. At the conclusion of the below. Calculate the fit of the completed rubri do NOT staple.	inal score and ask t	for evaluato	rs' verification.	Place this for	rm in fron	
3. At the end of the compound numbers o ensure accurate Events Coordinator.	-					
4. Please check with the the evaluation process	5.	s Coordinat	or if there are a	ny questions		
ROOM CONSULTANT	CHECK		T		POINTS	
Attend Orientation 0 or 5 points	0 Did not at	ttend	5 Provided ev attend			
Evaluator's Scores				sultant Total oints possible)		
Evaluator 1 Evaluator 2 Evaluator 3			Average Eva	aluator Score		
Total Average Score		(A	Average Evalua Lead Con	Final Score tor Score plus sultant Total)		
RATING ACHIEVED (circ	,		√ER 70-89.99	BRONZE 1	1-69.99	
VERIFICATION OF FINA Evaluator 1 Evaluator 1				ant		



Toys That Teach New Mexico State Rubric

Name(s) of Participant(s)

School:							
Level: (Circle One) Level 1		Level 2		Level 3		Level 4	
Toy Design							Points
	0-1-2-3	4-5-6-7	8-9-10	-11	12-1	3-14-15	
Toy Design Worksheet 0–15 points	Did not provide or not completed	Minimal information, many grammar or spelling errors	Completed required info lacking deta grammar or error	ormation, il, minor spelling	required details gi	ted with all information, even, correct mar and elling	
	0-1-2-3	4-5-6-7	8-9-10			3-14-15	
Age Appropriateness / Play Category 0-15 points	Not age appropriate or does not address play category	Limited age appropriateness or application to play category	Generally appropria addresse selected catego	te and es the play	approp correctly the sele	is age- priate and y addresses ected play regory	
	0-1-2	3-4-5	6–7–	-8) –10	
Design and Construction 0- 10 points	Little creativity shown, does not stimulate play, is not appealing, and is poorly made	Inconsistent in efforts of creativity, play, appeal, and construction	Generally of stimulates appealing, w	s play,	materials stimul visually and	variety of , is creative, ates play, appealing, I well- /durable	
	0-1-2	3-4-5	6–7–	-8	9	9–10	
Knowledge of Child Development 0-10 points	None shared or information shared was incorrect	Minimal knowledge shared during presentation	Knowledge developm evident and times ir presenta	nent is shared at the	develo evid incon throug	dge of child opment is ent and opporated ghout the entation	
	0-1-2	3-4-5	6–7–	-8) - 10	
Safety, Sanitation Storage 0–10 points	Toy does not meet safety, sanitation, or storage needs for selected age group	Toy needs multiple changes to meet safety standards, be easy to clean/sanitize, and store	With minor toy would known safet be easy to sanitize, ar	pose no y hazard, clean/	safety l ea clean/sa	es no known nazards, is asy to unitize, and tore	
Appeal of Toy to	0	1–2	3–4	!		5	
Children or Adults 0 -5 points	Toy is not appealing	Toy is minimally appealing	Toy is gen appeal		Toy has	high appeal	
•	0	1-2-3-4	5-6-7	'-8	8-	9-10	
Toy Demonstration 0–10 points	Did not demonstrate toy	Demonstrated toy but did not point out unique features	Toy use, sai unique as demonst	spects	unique a	se, safety, ispects, and ive uses instrated	

	0	1–2	3–4	5	
Voice 0–5 points	No voice qualities are used effectively	Voice quality is adequate	Voice quality is good, though could improve	Voice quality is outstanding and pleasing to listen to	
	0	1–2	3–4	5	
Body Language/ Clothing Choice 0-5 points	Body language shows nervousness and unease/ inappropriate clothing	Body language shows minimal amount of nervousness/ appropriate conference attire	Body language portrays participant at ease/appropriate conference attire	Body language enhances the presentation/appropri ate conference attire	
Grammar/Word	0	1–2	3–4	5	
Usage/ Pronunciation 0-5 points	Extensive (more than 5) grammatical and pronunciation errors	Some (3–5) grammatical and pronunciation errors	Few (1–2) grammatical and pronunciation errors	Presentation has no grammatical or pronunciation errors	
	0	1–2	3–4	5	
Responses to Evaluators' Questions 0-5 points	Did not answer evaluators' questions	Responses to questions did not indicate adequate understanding of skills needed	Responses to questions were appropriate and reflect good understanding of skills needed	Responses to questions were appropriate and reflect excellent understanding of skills needed	
	VERIFICA'	ΓΙΟΝ OF SCORE (pleas	se initial)		
Evaluator	Lead Consultant	-	,	TOTAL (95 points possible)	

Evaluator Comments: